

St. Margaret's Prep



Year 2 Curriculum Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
Maths	Read and write numbers from 1 to 100 in		Use all four operations to solve word		Count in fractions up to 10, starting from		
	words		problems		any number and using		
						the $\frac{1}{2}$ and $\frac{2}{4}$ equivalence on the number	
	Partition numbers in different ways (e.g. 23		Read and interpret a picture graph with		line		
	= 20 + 3 and 23 = 10 + 13) to support		confidence				
	subtraction				To compare and order fractions with		
			Choose and use appro	priate standard units	different d	enominators	
	Numbers can be added	I and multiplied in any	to estimate a	ind measure:			
	order (assoc	order (associative rule)		length/height/mass /temperature		Write simple fractions e.g. 1/2 of 6 = 3 and recognise equivalence	
	Know that multiplying and dividing are		Read relevant scales to the nearest				
	inverse calculations		numbered unit		Choose and use appropriate standard units to estimate and measure: volume		
	Share/divide by 2, 5 and 10		Use mathematical vocabulary to describe				
			position, direction and	movement to include	Recognise, find	, name and write	
	Place value of hundreds, tens and ones Recall and use addition and subtraction facts		programming robots using instructions given		fractions 1/3, 1/4, 2/	₄ and ₃/₄ of a length,	
			in right angles		shape, set of ol	ojects or quantity	
	to 20 fluently, and derive and use related		Revise names and properties of common 2-D		Tell and write the	time to five minutes	
	facts up	to 100	and 3-D	shapes	(linking to the	e 5 times table)	
	Column addition and subtraction to two digits		Solve simple problems	s in a practical context	Understand and	use the connection	
			involving addition and subtraction of money including giving change			ts of time: seconds, rs, days, weeks	
	Calculate and write mathematical					•	
	statements for multiplication and division				Understand > and <	symbols and answer	
	·				problems	accurately	
	To use appropriate language					<u> </u>	
	Priority is given to mental arithmetic, problem solving and reasoning throughout the academic					ear.	

English	Dick Whittington (Traditional Tale) (Narrative) Katie in London by James Mayhew (To Entertain)	The Runaway Iceberg Penguins National Geographic Reader, Level 2 (Non Chronological Report s)	The Magic Paintbrush by Julia Donaldson (Narrative) All About Japan: Stories, Songs, Crafts and Games (Inform/ Instructions)	The World Came To My Place Today by Dr Jo Readman (Inform / Entertain) Tasty Poems by Jill Bennett	You Wouldn't Want to be a Victorian Schoolchild by David Salariya (Non -fiction) Lost in the Toy Museum by David Lucas (Entertain)	Field Trip to the Moon by Jeanne Willis (Narrative)
	•	and spelling are taught t	•	-	_	_
		ctuation and grammar s				
Wider	London's Burning	Amazing Animals	Journey to a	Farm to Fork	Spinning Tops and	To Infinity & Beyond
Curriculum	(History Focus)	(Science Focus)	Faraway Land	(Science/Geography	Finger Stocks	(Science Focus)
			(Geography Focus)	Focus)	(History Focus)	
	In this topic, pupils	In this topic, pupils				In this topic, pupils
	will be taken back in	will focus on learning	In this topic, pupils	In this topic, pupils	In this topic, pupils	will be taken on an
	time to 17th century	about how animals	will embark on a	will learn about the	will travel back in	adventure into space
	London where they	change over their	journey to	journey of everyday	time to when	beginning with a
	will discover what life	lives. They will	an unknown faraway	items, with special	Queen Victoria was	rocket launch
	was like just prior to the Great Fire of	consider what	land (country located	emphasis on where	on the	experience! They will
		animals' basic needs	in Asia). The topic	food comes	throne (1837-	complete 'astronaut
	London. They will become historical	for survival are and	will be taught in two	from. They will	1901). They will	training' in order to
	detectives, examining	how we sort animals	parts. Firstly, the	explore the locations	have the	later learn
	evidence (artefacts,	into classification	journey will immerse	and processes of	opportunity to	about what's out
	diaries and paintings)	groups. They will	the pupils in ship life	different farms	experience life as a	there in our Solar
	to work out exactly	research why	including mapping	around the UK and	Victorian child.	System and develop
	what happened and	animals live in	skills, material	beyond, reflecting	Pupils will find out	their scientific
	how it changed	certain habitats and	investigations and	on the origin of	about key elements	understanding of
	London and the fire	how animals are	survival skills.	our foods and items	of childhood	how the planets orbit
	service for the better.	adapted to living in	Finally, they will	that we eat and	including schools,	the Sun. Pupils will
	Pupils will learn about	their habitats. They	arrive at their	enjoy on a daily	toys, working life	have the opportunity
	the causes and	will focus on how	destination and	basis. Throughout	as well as the	to find out about
	consequences of the	penguins adapt to	immerse themselves	the unit, the children	monarch and her	significant individuals

	Great Fire of London and try to put themselves in the shoes of those that have been caught in fires and lost treasured possessions. They will have the opportunity to create fire-related artwork, as well as experience a real fire for themselves!	living in a polar habitat.	in the culture of the new country by learning about food, celebrations and basic geography.	will be encouraged to reflect on how we use the Earth's natural resources, how to appreciate them and how not to waste them.	family. Throughout the topic, children will be encouraged to make comparisons to their life as a child in the modern day 2020s.	and historic events concerning space travel in the past before touching down on the moon and building their own model moon buggies ready for exploration!
Art	Picture This		Exploring Shape & Pattern		Mother Nature & the Designer	
	Learn to draw what we see using a variety of materials and techniques.		Learn to use shapes to create patterns using a variety of materials and techniques.		Use mother nature's patterns, colours and textures to inspire your artwork.	
	Skills:		Skills:		Sk	xills:
	Observation, ,mark-making, sketching, textural rubbings, blending, shadows and highlights and still life.		Printing, design, pattern-making, spacing, colour, shape, collage and textiles.		Observation, mark-making, design, pattern, shape, form, scale, moulding and weaving.	
RE	What did Jesus Teach?	Christmas – Jesus as Gift from God	Prayer at Home	Easter – Resurrection	Community & Belonging	Најј
			Key Question:			Key Question:
	Key Question:	Key Question:	Door praying at	Key Question:	Key Question:	Door completing Haii
	Is it possible to be	Why do Christians	Does praying at regular intervals help	How important is it	Does going to a	Does completing Hajj make a person a
	kind to everyone all	believe God gave	a Muslim in his/her	to Christians that	Mosque give	better Muslim?
	of the time?	Jesus to the world?	everyday life?	Jesus came back to life after his crucifixion?	Muslims a sense of belonging?	

PSHE	Me & My	Rights &	Valuing Difference	Being My Best	Keeping Myself	Growing & Changing	
	Relationships	Responsibilities			Safe		
			<u>Link to detailed</u>	<u>Link to detailed</u>		<u>Link to detailed</u>	
	<u>Link to detailed</u>	Link to detailed	scheme of work	scheme of work	Link to detailed	scheme of work here	
	scheme of work	scheme of work	<u>here</u>	<u>here</u>	scheme of work		
	<u>here</u>	<u>here</u>			<u>here</u>		
MFL	Revise numb	ers up to 20.	Practise num	Practise numbers up to 30.		Count up to 30.	
	Identify and recall so	ome places in town.	Identify and practise a few means of		Identify tens up to 60.		
	Say what is or isn't in y	our town using "there	transports.		Learn the key words on the life cycle of a		
	is" and "th	ere is no".	Identify and practi	se a few countries.		og.	
	Ask for directions to v	arious places in town.	Say how they travel	to a particular place.	Talk about the l	ife cycle of a frog.	
	Give simple direction	s to a place in town.	Understand and exp	ress simple opinions.	Identify some	natural habitats.	
	Revise meeting new	people, introductions	Identify and name	a few farm animals.	Ask where the frog is and respond.		
	(name, age ar	nd residence).	Say what colour a p	particular animal is.			
	Recall key words for various types of people. Identify and say the name of some animals.		Start to understand word order when using colours.		Recall a variety of ice cream flavours. Ask for a single or a double ice cream.		
	Identify some exa	mples of habitat.	Learn the words for "farmer" and "farmer's		Understand and take part in a basic		
	Ask where people or animals live and respond. Talk about Christmas and identify some Christmas related vocabulary.		wife". Learn key expressions for "I see", "I hear", "I smell". Ask someone if they like a particular animal. Talk about Easter and identify some Easter related vocabulary.		conversation on buying ice creams. Ask for a price. Express simple opinions.		
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Computing	Creating and	Programming and	Programming and	Creating and	UsingData:	Programming and	
	Publishing:	Control: Understanding	Control: Bee Bots and	Publishing: Creating Pictures.	Questions and answers – intro to	Control: Understanding	
	Work related to	instructions and		Looking at the work		instructions and	
	Class Topic:	making things	various	of artists such as	binary/graph work and database		
	'London's Burning'		programmable devices	Mondrian.	and database	making things	
	London S burning	happen Eg. Various	uevices	ivioliuliali.	Creating and	happen Software: Roamer	
	Using Technology:	Apps		Work related to class	Publishing: Work	SCRATCH	
	Touch Typing	Creating and	Using Technology:	topic, 'Farm to Fork'	related to class	JR/SCRATCH	
	(Introduction)	Publishing:	Communicating	topic, railir to rolk	topic, 'Spinning	JNJSCNATCH	
	(IIIII GUUCIIOII)	runiisiiiig.	Communicating	1	topic, spiriting		

	Programming and Control: Introduction to onscreen Programming	DTP/ Greeting card Work related to Class Topic : 'Animal Magic'	Creating and Publishing: DTP/ Greeting card Work related to class topic, 'Journey to a Faraway Land'		Tops and Finger Stocks'	Creating and Publishing: Work related to class topic, 'To 'Infinity and Beyond'
	Ongoing: Online Safety and introducing touch typing	Ongoing: Online Safety and introducing touch typing	Ongoing: Online Safety and introducing touch typing	Ongoing: Online Safety and introducing touch typing	Ongoing: Online Safety and introducing touch typing	Ongoing: Online Safety and introducing touch typing
Music	Listen attentively to and play instruments, with increasing control of technique, pulse and rhythm Introduce simple notes and rest durations in grid and staff notation Play and sing with increasing accuracy from graphic notations and by copying aural cues Develop singing, acting and movement skills to enhance expressive performance in front		Pitch, Loud and Quiet Introduce staff notation for note pitch		Introduction to Recorder Technique Composition Soundscapes (Texture, Timbre, Structure)	
			Play and sing from simple step and leap notation patterns and perform note recognition exercises		incorporating a rate it into textures; notate it in	nosition in ternary form ange of timbres and n a graphic score and s an ensemble
			Identify and control sudden and gradual changes of volume Sing solo and as an ensemble Link to topic: World music (Journey to a		Learn about the history of the recorder; listen to/watch high quality live and recorded recorder music from baroque to contemporary times	
	of an audience Link to topic: Tudor music (London's Burning)		Farawa	y Land)	exploring early recor play one or two note from t	der technique; learn to less correctly by ear and leation to ries and Music Hall

			(Victorian childhood) Space composition			
Sport	Football: dribbling, receiving and passing the ball, dodging	Rugby: carrying, passing and receiving the ball	Starting games: bowling, catching, aiming to space, fielding incorporating aspects of			
	Hockey: dribbling, receiving and sending the ball	Ball Skills: bouncing, catching, receiving, sending and shooting with hands and a racket in pairs and playing small games	cricket, tennis Athletics: running, jumping, throwing			
	<u>Dance:</u> music and movement, expression, including mood, and composition	Gym: movement, balance, expression. Use of small apparatus	Swimming: stroke development, distances and times			
	Swimming: stroke development in all 4 areas Climbing: All	Swimming: aquatic skills, personal survival, sculling, stroke awareness				
	Matches with other schools take place throughout the year, from Year 3 upwards.					